

Tiebreakers

Ties in the standings to determine ranking for Game No. 5 will be broken according to the following priority:

- ◆ 1. Head-to-head results in games involving the tied teams. In the case of more than 2 teams tied and not all teams faced each other, head-to-head is bypassed.
- ◆ 2. Runs allowed in all games.
- ◆ 3. Runs allowed in best 3 games.
- ◆ 4. Runs allowed in best 2 games.
- ◆ 5. Runs allowed in best game.
- ◆ 6. Flip a coin.

Note: *If multiple teams are tied, and teams are eliminated by one of the tiebreakers, RH will go back to step #1 and start again with the remaining teams.*

Rankings after 5 games to set playoff seeds will be done by record, with ties broken as follows:

- ◆ 1. Head-to-head results in games involving the tied teams. In the case of more than 2 teams tied and not all teams faced each other, head-to-head is bypassed. (Exception: If one team defeated all of the teams with whom it is tied, it wins the tiebreaker regardless of whether all of the other teams played each other.)
- ◆ 2. Runs allowed in best 4 games. (Remove worst game.)
- ◆ 3. Runs allowed in all games.
- ◆ 4. Runs allowed in best 3 games. (Remove 2 worst games, etc.)
- ◆ 5. Runs allowed in best 2 games.
- ◆ 6. Runs allowed in best game.

Note I: *If multiple teams are tied, and teams are eliminated by one of the tiebreakers, RH will go back to step #1 and start again.*

Note II: *In AAAA double-elimination playoffs, seeds are set by the competition committee and based on above criteria as well as strength of schedule.*

Note III: *Roy Hobbs Baseball reserves the right to adjust tiebreaker guidelines to ensure the competitive spirit of the game. Any adjustments, however, will be done in consultation with members of the Roy Hobbs Managers' Advisory Committee.*